

WAFFLE: Exposing Memory Ordering Bugs Efficiently with Active Delay Injection

MemOrder Bugs

Thread #1

Thread #2

`myList = new T()`

`myList.Add(x)`

...

...

`myList.Dispose()`

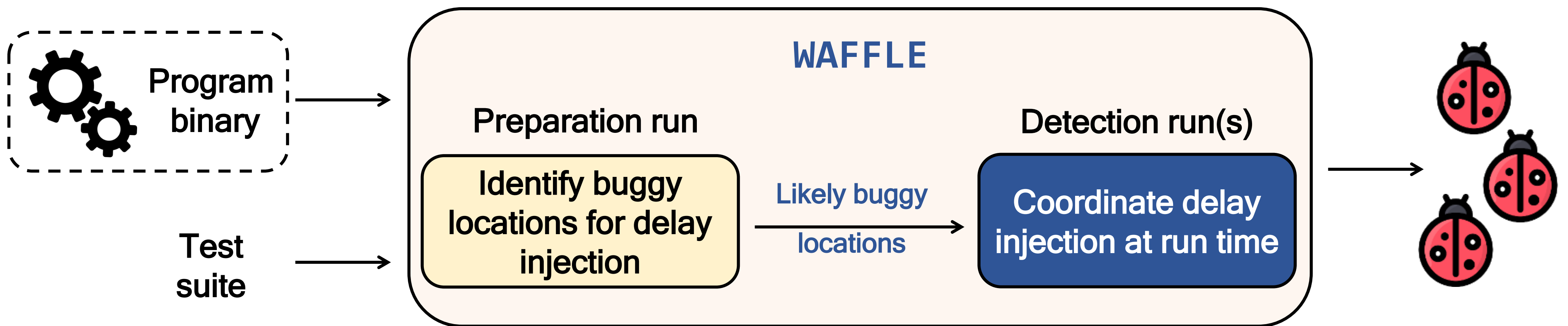
`myList.Add(y)`

`myList = NULL`

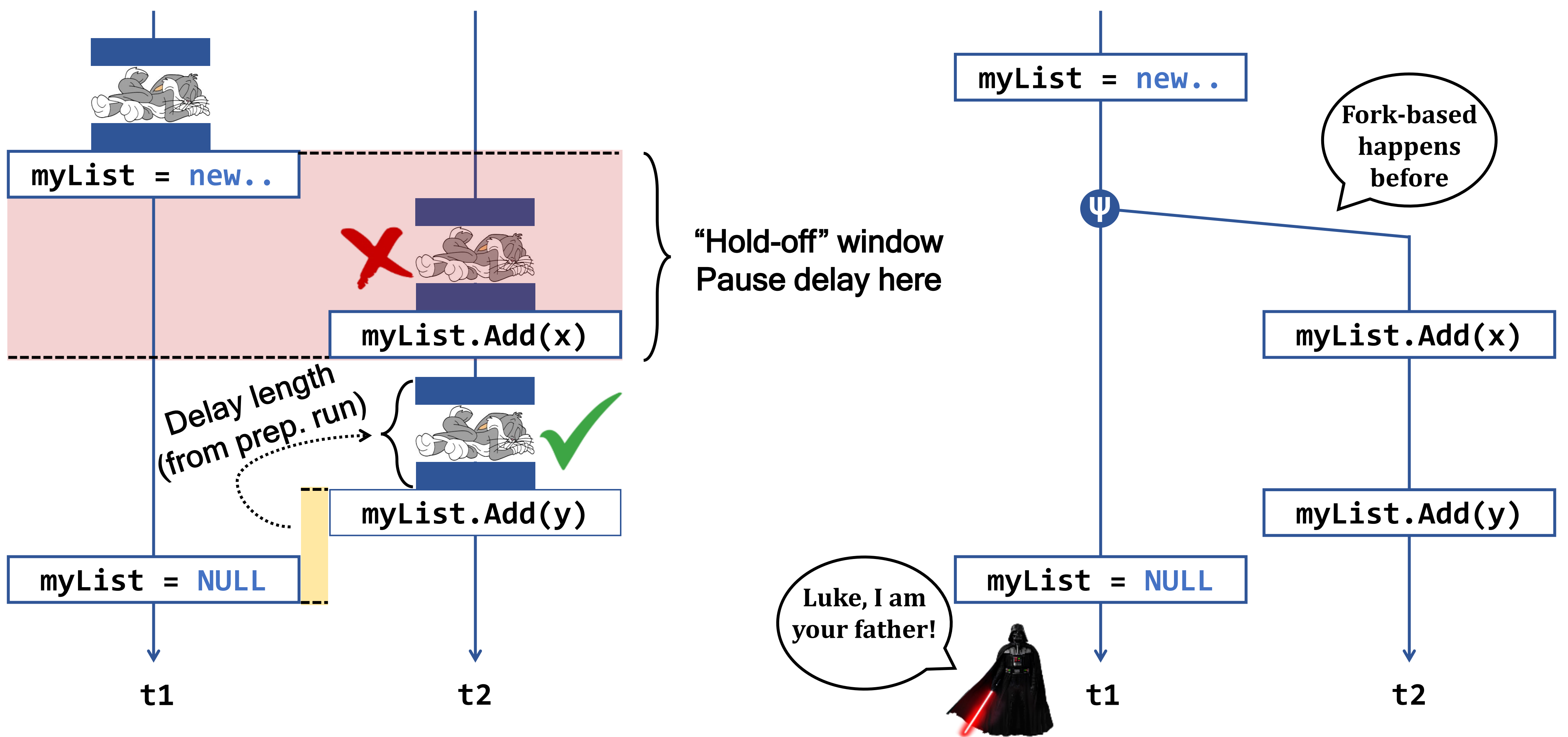
Key Insights

- Break down active delay injection into 4 design points
- Adapt each point to match MemOrder bugs properties
- Repurpose existing tests, no tailored inputs needed
- Maximize delays per run, minimize number of runs

Tool Overview



Under the Hood



Results at a Glance

- 11 open source large apps
- 80% bugs exposed in 2 runs
- 0 false positives bug reports

